



## Traits

---

Creative Strategist. Quick Learner. Problem Solver. Communicative.  
Multitasker. Attentive to Detail. Professional. Organized. Always Looking to Improve.  
Succinct.

## Education

---

**Cornish College of the Arts** Sept 2013–May 2017  
Bachelors  
Graphic Design/Motion Design

## Skills

---

Motion Design	Illustration	Logo Design
Video Editing	UX Design	Storyboarding
Storytelling	Print & Media Design	Digital Game Development

## Software

---

Adobe Creative Suite	After Effects	Cinema 4D
Photoshop	Premiere	Unity
Illustrator	Audition	Maya
Indesign	Muse	Mac & PC

## Experience

---

**Graphic Designer** Privateer Press August 2017–Present  
Product photography, prepress, web ads, illustration, following brand guidelines, logo design, organization of art and design assets, coordination with multiple departments.

**Designer** Freelance Present  
Maintaining deadlines, working with clients, following & creatively interpreting direction.

## Accolades

---

**MoPOP: Star Trek: Exploring New Worlds Exhibit Timeline** May 2016–May 2018  
Timeline design chosen to be exhibited in the Museum of Pop Culture's Star Trek 50th anniversary exhibit.

**Annual Cornish Poster Show** 2016  
Judge's Pick

**Kreielsheimer Foundation Scholarship** 2015, 2016  
Merit Scholarship

**Russia Rising: Votes for Freedom** 2013  
Student pick to exhibit alongside the travelling poster show.

## Affiliations

---

**Seattle After Effects Group** 2014–Present  
Member

**DIG [Design Interest Group]** 2013–2017  
Member

**Oujepo [Digital Games Workshop]** 2016–2017  
Founding Member, SIG Liaison